

FE Home Learning Tasks 4.



Hi guys, welcome to **week 4** of **FE Home Learning** and I hope you are all still keeping well. I have set some more learning tasks based around the fourth chapter of our book, **A Wizard of Earthsea** by Ursula Leguin.



You can try all of the exercises or just choose what's best for you. Again there is a practical writing task, a more creative writing task, a drawing or art based task and some maths tasks. It's ok to use a calculator on the maths task if you need to, just try it first without one. If you like you can get someone to help you plan how to complete the tasks, or write the words for you while you do the thinking! Don't forget, names and dates on everything please. I will soon be posting a document which gives answers to previous questions so you can check your work against them.

Also, because I have been unable to edit illustrations into the story as I read it for you, I will be putting some in among the questions. See if you can work out which elements of the story they are depicting and remember, these illustrations are the work of a number of different artists each with their own interpretation of what the world of Earthsea and it's characters look like. They don't need to influence how your characters look if you are doing the drawing tasks, that is up to you and your own imagination. I'm putting them in so you can see how others have envisaged Ursula Le Guin's creations.



Writing task 1: Read the text and answer the questions/questions 1-4

You see the following advert for a job you might be interested in applying for.

.....

**WIZARD'S ASSISTANT WANTED;
FULL TIME**

We are looking for someone with an interest in Wizardry.

Hours

You will be required to work shifts and start work at 6 am Tuesday to Thursday and 5 am Friday and Saturday. Finish times will vary but will be around 11 am to 1 pm.

Pay

£7.20 to £7.80 an hour

You must be:

- hard working
- reliable
- organised
- a team player
- a good time keeper
- Of good nature and even temperament.

You will:

- Sort out the herbs and potion ingredients
- Help to prepare the potions and charms
- Keep the Wizards workshop clean and tidy
- Deal with villagers who want the Wizard's attention.
- Help the town's Healers and Weatherworkers when needed.
- Agree not to summon any shadow creatures.

For an application form contact the Wizard via carrier pigeon.

.....

Question 1:

Put a tick ✓ in the correct boxes (use an X if you prefer)

According to the text which of these statements is **true**?

A	You will act as the town's healer on Thursdays.	
B	You must be able to work on your own.	
C	You will deal with villagers.	
D	You must work until 1.00 o'clock every day.	
E	You will earn £8.00 per hour.	
F	You will help to prepare potions and charms.	

Question 2:

Write out your answers to these questions about the text. (If you are working on a computer you can delete the lines if it's easier)

According to the text, list **three** things it is important for a Wizard's Assistant to be.

1.

2.

3.

Question 3:

Look up the word **Equilibrium** in your **dictionary**. If you don't have a dictionary to hand you can use a search engine, but use a dictionary if you have one.

Write out the definition here:

.....

Writing task 2.

- a) As a professional **Story Teller**, you have been chosen to entertain the crowd at the festivities for the **Night Of The Long Dance**.

Invent a **short story** that you can tell your audience for their delight and amusement.

They know what they like, and your story should contain the following in some way:

- A village,
- A hero, heroine, or both,
- A mountain,
- A dragon,
- A Wizard,
- Magic spells.

- b) If you like you can also write your **speech** for the evening, e.g.

'My Lords, Ladies and Gentlemen, I have for you this evening a true tale of adventure and....'

...And that's where you come in. Tell your audience how great the story is, why they'll love it and how they can show their appreciation at the end. Use your best adjectives and remember your punctuation: Capital letters, full stops, commas and apostrophes.





Click on this Picture!

(Control+Left Mouse Button)

Drawing task 4.



In chapter 4, **Ged** summons up the spirit of an **ancient queen** to impress his rival, **Jasper**. The spell goes wrong, and as well as the queen he also summons a **shadow creature** (the one from Ogion's house I reckon) with claws and yet a body with 'no shape'. The creature comes through a '**rip in the fabric of the world**' and is chased away by **Nemerle**, the Archmage.

Illustrate this scene using any medium you like. It can be in pencil, pens, colour or black and white, paint or felt tips. Try to include the characters in the scene, and show how they are feeling through their body language and facial expressions.



Maths tasks 4.

1) The Grove

Ged wants to go to a **naming class** in The Grove.

The table shows the times of the Naming Classes.

	Mon	Tue	Wed	Thurs	Fri
8:00 - 9:00	Naming Class				Naming Class
9:00 - 10:00		Naming Class			
17:00 - 18:00	Naming Class		Naming Class		
18:00 - 19:00					Naming Class
19:00 - 20:00		Naming Class			

The earliest time Ged can go to the Naming Class is **18:45**

Choose a Naming Class for Ged. Remember he wants to do a whole hour's worth.

Write your answer below.

Day of class

Time of Class

2) Ged goes to the Grove **4 times** each week.

He learns the True Names for **14 things** each time he goes.

Ged goes for **3 weeks** in the Spring.

How many True Names does Ged learn in total during the Spring?

Write your working and your answer in the box below, or on another piece of paper if you aren't printing this off.

3) Vetch has earned his Wizard's staff at the school on Roke Island, so now he needs to choose one.

He sees this sign:

Your height must be
between 140 cm and 210 cm
to use this staff.



Vetch knows his height is 1.8 metres.

Is Vetch the correct height to use this staff? You must show why you think this.

Write your working and your answer in the box below.

A large, empty rounded rectangular box for writing the answer and working.

