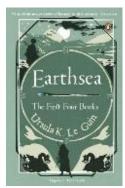
FE Home Learning Tasks 9.



Hi guys, Welcome to **week 9** of **FE Home Learning.** I hope you had a good half term. I have set some more learning tasks based around the **9th** chapter of our book, **A Wizard of Earthsea** by Ursula Leguin. The chapter is called, **Iffish**.





You can try all of the exercises or just choose what's best for you. There is another selection of **maths** and **literacy tasks**, and this week's art based task is a cover illustration for the book. It's ok to use a calculator on the maths task if you need to, just try it first without one. If you like you can get someone to help you plan how to complete the tasks, or write the words for you while you do the thinking! Don't forget, names and

dates on everything please.



I have found some more illustrations for **Chapter 9** of our book and will continue to show them here so you can see how other artists have interpreted the story.

Two illustrations here show Ged in his boat 'Lookfar'. As A Wizard of Earthsea is a very popular book it has inspired real people in the real world to call their own little boats by the same name, and some people even paint eyes on the sides, just like Ged.





Reading task 1.

Read the text and answer the questions that follow.

You read this advice about using a Wizard's staff effectively:

How to Cast better spells



Want to get the best out of your staff? Then read the advice below.

You do not always need to buy an expensive staff. You can get great results with a cheap or mid range staff. Start by reading the manual so that you know how the staff works.

Always have your staff ready. This way you will never miss a spell casting opportunity.

When casting spells check you have the best quality ingredients. Another good idea is to learn the true name of your subject. This works well when transforming into plants and animals.

Try to avoid Bane Fire, which can make your staff hot to the touch! To prevent this Use a good solid branch of Yew or Oak wood and avoid confronting creatures of the Dark Realms, or if this is unavoidable make sure you have at least done your research and learned the Gebbeth's true name.

Make sure you always have a spare staff at home. You don't want to be left defenceless if something goes wrong with your main staff, or if your enemy has learned your true name and the staff burns up in your hand.

1. Put a tick in the correct box.

What is the first thing you should do?

A	Buy quality ingredients	
В	Buy a very expensive staff	
С	Read the manual for your staff	
D	Learn your enemy's true name	
E	Set fire to your staff	
F	Transform into a falcon	

2. Write your answer on the line below.

What should you do to make sure you never miss a spell casting opportunity?

3. Write your answers on the lines below.

List two	things yo	ou can do to	o prevent	Bane Fire	destroying	g your staff.

4. Put a tick In the correct boxes.

According to the text, why should you make sure you always have a spare staff?

A	Because it's fashionable	
В	Because it is cheaper to buy two.	
С	In case you run out of Yew wood	
D	So you are not left defenceless	
Е	So you can transform into animals	

5. Put a tick \(\sqrt{n} \) the correct box.

According to the text, which of these statements is true?

A	Bane Fire is hot to the touch	
В	You need the most expensive staff you can find	
С	Bane Fire is cold to the touch	
D	A cheaper staff can still give good results	

6. Read the extract again to find the relevant information and answer the questions.

a) Write down one good strategy for transforming into plants or animals.

b)	Why does the text suggest that you should always have your staff ready?	
c)	Why is it important to read the manual?	
d)	If you buy something that comes with a manual, are you a person who reads the manual first, or are you a person who tries to work out how things work without the manual? You might be a bit of both, tell me how you approach things and why, in the space below.	
		5

Writing Task 2.

Imagine you own a Harrekki, one of the miniature dragons that people in the Eastern Isles sometimes keep as pets. The Harrekki is friendly, but no one else can know that it exists so you have to keep it hidden from your family.

Write an account of the time your Harrekki escaped from your room and went exploring round the house while you chased it, trying not to let anyone else in the house see what is going on.

Here are some questions and pointers to help structure your

account:

- Explain how you came to own a Harrekki.
- Explain why you didn't tell anyone about it.
- Tell us a bit about how you look after a Harrekki, what does it eat, does it need exercise etc?
- How did it get out of its cage?
- What adventures did the Harrekki get up to around the house before you managed to get it back?
- What would the other people you live with think if they saw that you had a tiny dragon as a pet?
- You can write in an informal style, as if you are recounting the events to a friend.

Notes

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Write your draft here. If you like you can use this opening sentence to get going:

I knew from the beginning it was a bad idea to hide a miniature dragon in by room, but I never imagined the chaos it would end up causing. I was sitting at my desk working when I glanced up at the fish tank I use to keep my Harrekki in. I froze, something was very wrong. The Harrekki had escaped....

And that's where you come in.

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Write your final account here: Use the opening sentence if you want to, or go
straight in with your own words from the beginning.

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Maths Tasks week 9:

Complete these column subtraction problems that involve exchanging. In case you cannot remember the order of operations we learned in class, the first few have had the first steps filled in to give you a start. Remember, when you are 'carrying the ones' you are actually exchanging a ten. Work from right to left and check your answers with a calculator.



Design Task 7.

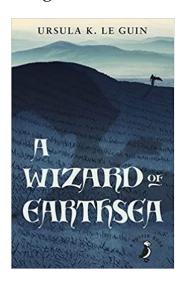


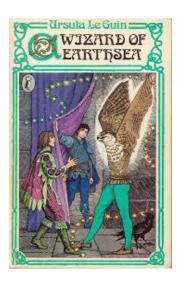
"Hi Apprentice Wizards, Wizard Ged here with another art and design based task for you to try.

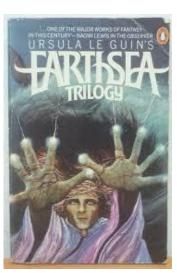
Today I'd like you to **Design a book cover** for the book A **Wizard Of Earthsea**.

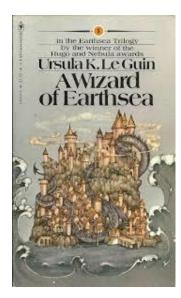
I have provided a few examples from the many different designs by many different artists and illustrators that have been used over the years. Your design can feature a scene from the book if you like, or be a more abstract affair. Whatever you feel is the best way to represent the book now that you have heard it and know the whole story (I know, apart from the last chapter, which is next week).

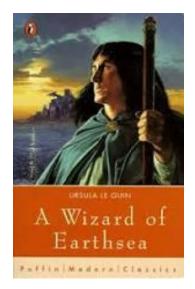
You can imagine the characters or events any way you like, as this is your imagination at work.

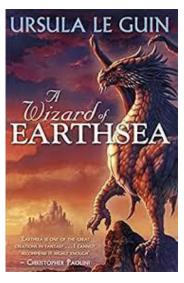












Different

illustrators have designed different covers for the same book. What will your's look like?

See you for Chapter 10!



10 The Open Sea