

Hi guys, welcome to **week 3** of **FE Home Learning** and I hope you are all still keeping well. I have set some more learning tasks based around the third chapter of our book, **A Wizard of Earthsea** by Ursula Leguin.

You can try all of the exercises or just choose what's best for you. There is a practical writing task, a more creative writing task, a drawing or art

based task and a couple of maths tasks. It's ok to use a calculator on the maths task if you need to, just try it first without one. If you like you can get someone to help you plan how to complete the tasks, or write the words for you while you do the thinking! Don't forget, names and dates on everything please.

## Writing task 1.

a) Change the following words to plurals:

Singular	Plural
shadow	
archipelago	
city	
enchantress	
knife	

Singular	Plural
fountain	
cloak	
roof	
equal	
balance	

Singular	Plural
leaf	
mage	
sorcery	
earthquake	
mockery	

Singular	Plural
mattress	
grass	
fly	
speech	
clasp	



b) Insert punctuation into the following text. There are **full stops, commas, apostrophes, speech marks** and **capital letters** missing. Write out the paragraph and see if you can put them in the right places. I'll put the original version, with punctuation, on next week's tasks so you can compare. The passage is quite long, so just get as far as you can and do it in stages. You could try doing the capital letters first, then the full stops and commas, then the speech marks and so on.

When that failed ged stood a long while there on the pavement at last he looked at the old man who waited inside and said unwillingly I cannot enter unless you help me

the doorkeeper answered say your name

then again ged stood still a while for a man never speaks his own name aloud until more than his lifes safety is at stake.

I am ged he said aloud stepping forward then he entered the open doorway yet it seemed to him that though the light was behind him a shadow followed him in at his heels

## Writing task 2.

Using rhyming sentences to **write some humorous short magic spells** for the following purposes:

- A spell to help someone find their lost car keys.
- A spell to fix a broken computer.
- A spell to mow the lawn while you relax.

To give you the idea here's one I invented to help me find my lost glasses.

## "Slimy toad and garden shed, help Nat see they're on his head!"

But I'm sure you can do much better than that.....







In chapter 3 a young **wizard Jasper** impresses a **lord and lady** with his skill at **illusions**. Illustrate this part of the story, which says he makes a huge **white tree** appear, with **golden apples** on it's branches and a **white bird** flying high up through the leaves. You can hear me read the passage again if you Control click on the picture here.



## Maths tasks.

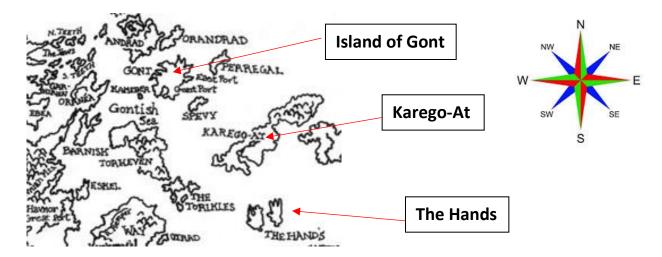
1) Ged is studying with the Master Namer in The Grove.

He has to learn and remember the true names of **85** things a day.

- a) How many names will Ged have learned in 4 days?
- b) How about in 5 days?
- c) If Ged learns all his names correctly **for 5 days**, but then forgets **138** of them, how many does he still remember?

Do your best and then if you like use a calculator to check your answers. If you find it difficult, It's fine to use a calculator for the whole question.

2) Here is a part of a map of Earthsea. I have marked out **Gont**, The **Karego Islands** and **The Hands**.



Look at the map and answer these questions if you can.

- a) If you were on Gont, what direction would you need to travel to sail to Karego-At?
- b) To go from there to The Hands which direction would it be?
- c) Finally, you now want to go all the way up to the islands called the North Teeth and the South Teeth, but need to stop off at The Torrikles first. Which direction to The Torrikles from The Hands, and then lastly which direction from The Torikles to the North and South Teeth.

