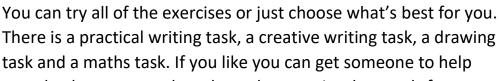
FE Home Learning Tasks 1.

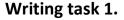


Hi guys, hope you are all keeping well. I have set some learning tasks based around the first chapter of our book, **A Wizard of Earthsea** by Ursula Leguin, which you can see me reading on the videos in our online learning folder. We will read it for a week or so then decide together if we want to read

more of it or choose another book.



you plan how to complete the tasks, or write the words for you while you do the thinking! Don't forget, names and dates on everything please.

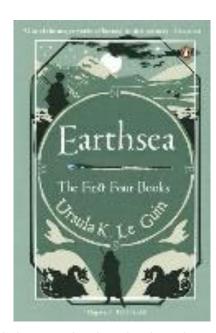


As a young trainee wizard (by the way, in our tasks wizards can be any gender) Sparrowhawk has been ordered to go and live in Master Ogion's shack up in the hills while he learns the basics.

If **you** were going on a long journey, what sort of thing would you need to remember to take? Write a packing list of everything you think you might need. Think about:

- Personal hygiene
- Clothing
- How are you travelling? Do you need tickets?
- Will you get hungry?
- How will you keep yourself entertained?
- How will you communicate with home until you're back?

You can use bullet points to give your list structure.



Writing task 2.

In the story, young Duny (Sparrowhawk) saves his village by terrifying the invading Kargs with a weather working spell. Imagine you are one of the villagers straight after the battle. Write an account of what you saw that day, describing events as they happened and how you felt about them.

No one likes looking at an empty page so here is an opening sentence you can start with if you like, but it's optional:

Looking down the hill into the mist I could just see the approaching Kargs gathering. When I listened, I could hear them....

And that's where you come in.

Remember to use CAPITAL LETTERS and full stops in your sentences and put your name and date on everything.

Here are some vocabulary words you might find useful:

Mist, fog, shouts, cries, confusion, panic, running, hiding, Duny, the goatherd boy, dancing, moving, ghosts, apparitions, terror, ghostly, Kargs, invaders, victory, defeat, exhausted, celebration.



Drawing task.



Duny enjoys playing in the fields and meadows around his village, calling wild animals with his magic and herding his goats. Draw a scene that shows him doing this. He can look however you want him to and have any kind of animals around him. Think how you will represent his magic power over the animals. You can use colour if you like.

If you prefer to put yourself in the picture instead of Duny that's fine.



Maths task.

The Wizard Ogion the silent is planting the herb garden where he grows the herbs for his spells. He has these plants to put in:

Plants	Quantity
Mint	12
Moly	23
Thyme	56
Yarrow	9
Rushwash	77

Q1. How many plants does Ogion have altogether? Your column addition might help you here.

Q2. The garden holds 150 plants. Does Ogion have enough plants to fill the garden?

Q3. If you think he has too many, how many will he still have left after planting 150?

When you have done as much as you can you can use a calculator to check your answers.

